



## Product Change Notification / SYST-14FRDR055

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### Notification Subject:

ERRATA - PIC32CX-BZ2 Family Silicon Errata Sheet Document Revision

### Affected CPNs:

[SYST-14FRDR055\\_Affected\\_CPN\\_10172022.pdf](#)

[SYST-14FRDR055\\_Affected\\_CPN\\_10172022.csv](#)

### Notification Text:

SYST-14FRDR055

Microchip has released a new Errata for the PIC32CX-BZ2 Family Silicon Errata Sheet of devices. If you are using one of these devices please read the document located at [PIC32CX-BZ2 Family Silicon Errata Sheet](#).

**Notification Status:** Final

**Description of Change:** Initial release of document

**Impacts to Data Sheet:** None

**Reason for Change:** To Improve Productivity

**Change Implementation Status:** Complete

**Date Document Changes Effective:** 17 Oct 2022

**NOTE:** Please be advised that this is a change to the document only the product has not been changed.

**Markings to Distinguish Revised from Unrevised Devices:** N/A

## Attachments:

[PIC32CX-BZ2 Family Silicon Errata Sheet](#)

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Affected Catalog Part Numbers (CPN)

PIC32CX1012BZ25048-E/MYX

PIC32CX1012BZ25048-I/MYX

PIC32CX1012BZ25048T-I/MYX

PIC32CX1012BZ25048T-E/MYX

WBZ451PE-I

WBZ451UE-I



# PIC32CX-BZ2 Family

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## PIC32CX-BZ2 Family Silicon Errata Sheet

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### PIC32CX-BZ2 Family Errata

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The PIC32CX-BZ2 family of devices that you have received conform functionally to the current Device Data Sheet, except for the anomalies described in this document.

The silicon issues discussed and summarized in the following pages are for silicon revisions with the Device and Revision IDs listed in the following table.

The errata described in this document will be addressed in future revisions of the PIC32CX-BZ2 family silicon.

**Note:** This document summarizes all silicon errata issues from all revisions of silicon, previous as well as current.

**Table 1. PIC32CX-BZ2 Family Silicon Device Identification**

Part Number	Device Identification (DID[31:0])	Revision ID (DID.REVISION[3:0])
		A0
PIC32CX1012BZ25048/WBZ451	0x09B8F053	0x0

**Note:** Refer to the “**Device Service Unit**” chapter in the current device data sheet for detailed information on Device Identification and Revision IDs for your specific device.

## Table of Contents

PIC32CX-BZ2 Family Errata.....	1
1. Silicon Errata Summary.....	3
2. Silicon Errata Issues.....	7
2.1. Analog-to-Digital Converter (ADC).....	7
2.2. Analog Comparator (AC).....	7
2.3. Clock Reset Unit (CRU).....	8
2.4. Configurable Custom Logic (CCL).....	9
2.5. Device.....	9
2.6. Device Service Unit (DSU).....	10
2.7. Direct Memory Access Controller (DMAC).....	10
2.8. External Interrupt Controller (EIC).....	10
2.9. RAM Error Correction Code (ECC).....	11
2.10. Event System (EVSYS).....	11
2.11. General Purpose Input/Output (GPIO).....	12
2.12. Peripheral Access Controller (PAC).....	12
2.13. Prefetch Cache.....	13
2.14. Real-Time Counter (RTC).....	13
2.15. Serial Communication Interface (SERCOM).....	15
2.16. System Bus.....	18
2.17. System Configuration Registers.....	18
2.18. Timer/Counter for Control Applications (TCC).....	19
2.19. Timer/Counter (TC).....	20
2.20. Watchdog Timer (WDT).....	21
3. Document Revision History.....	22
Microchip Information.....	23
The Microchip Website.....	23
Product Change Notification Service.....	23
Customer Support.....	23
Microchip Devices Code Protection Feature.....	23
Legal Notice.....	23
Trademarks.....	24
Quality Management System.....	25
Worldwide Sales and Service.....	26

# 1. Silicon Errata Summary

**Table 1-1. Errata Summary**

Module	Feature	Issue Summary	Affected Revisions
			A0
Analog-to-Digital Converter (ADC)	<a href="#">2.1.1. Level Trigger</a>	The ADC level trigger does not perform burst conversions in Debug mode.	X
	<a href="#">2.1.2. Scan</a>	The Scan list conversions defined in the ADCCSS1 register will restart without finishing the current scan list and does not generate an EOSRDY bit (ADCCON2[29]) end of scan interrupt status if a new trigger event from the STRGSR[C4:0]bits (ADCCON1[20:16]) trigger source occurs before the scan list completion on the shared ADC2 core.	X
Analog Comparator (AC)	<a href="#">2.2.1. Disabling Analog Comparator</a>	Analog Comparator output (AC_CMPx) will not be disabled by setting either COMPCTRLx.ENABLE = '0' or PMD1.ACMD = '1'.	X
	<a href="#">2.2.2. Wrong VDD Scaler Reference for AC_CMP0</a>	AC_CMP0 uses a fixed VDD/2 reference. But, the observed reference voltage is not equal to VDD/2.	X
	<a href="#">2.2.3. Wrong VDD Scaler Reference with CMP0 and CMP1 Enabled Concurrently</a>	Wrong VDD scaler reference voltage is observed when AC_CMP0 and AC_CMP1 are enabled concurrently with VDD scaler as reference for both the comparators. Both the comparators will see same VDD scaler reference.	X
Clock Reset Unit (CRU)	<a href="#">2.3.1. Peripheral Bus Clocks</a>	The Power-on Reset (POR) value of the PB3 clock is not correct.	X
Configurable Custom Logic (CCL)	<a href="#">2.4.1. Enable Protected Registers</a>	The SEQCTRLx and LUCTRLx registers are enable-protected by the CTRL.ENABLE bit; however, they should be enable-protected by the LUTCTRLx.ENABLE bits.	X
	<a href="#">2.4.2. Sequential Logic</a>	LUT output is corrupted after enabling CCL when sequential logic is used.	X
Device	<a href="#">2.5.1. Vil Input Low Voltage</a>	There is degraded VIL/VIH performance when the GPIO pull-up/pull-down resistors are enabled on PB0, PB1, PB2, PB3,PB4, PB5, PB6, PB8 or PB9. These pins may not be able to recognize a logic low level if the pull-up on that pad is enabled.	X
Device Service Unit (DSU)	<a href="#">2.6.1. Programming or Debugging</a>	Device debugging and programming is not supported when the device's supply voltage is greater than 3.0 V and the device is operating outside of room temperature.	X
	<a href="#">2.6.2. CRC32</a>	DSU CRC32 will not complete when targeting NVM memory space while the NVM cache is disabled.	X
Direct Memory Access Controller (DMAC)	<a href="#">2.7.1. DMAC in Debug Mode</a>	In debug mode, DMAC does not restart after a debug halt when DBGCTRL.DBGRUN=0.	X
External Interrupt Controller (EIC)	<a href="#">2.8.1. Edge Detection</a>	When enabling EIC, SYNCBUSY.ENABLE is released before EIC is fully enabled. Edge detection can be done only after three cycles of the selected GCLK (GCLK_EIC or CLK_ULP32K).	X
	<a href="#">2.8.2. Asynchronous Edge Detection</a>	When the asynchronous edge detection is enabled and the system is in Standby mode, only the first edge will be detected. The following edges are ignored until the system wakes up.	X
RAM Error Correction Code (ECC)	<a href="#">2.9.1. ERRADDR Register may Read as '0' when PB-Bridge-B (PB2_CLK) is Not Equal to System Clock (SYS_CLK)</a>	If PB2_CLK is not equal to System Clock (sys_clk), ERRADDR register read will not return the failing address (caused by Single Bit Error/Dual Bit Error), instead it may return '0'.	X

# PIC32CX-BZ2 Family

## Silicon Errata Summary

.....continued			
Module	Feature	Issue Summary	Affected Revisions
			A0
Event System (EVSYS)	2.10.1. Software Event	BUSYCH flag never resets upon software events in synchronous/resynchronized path modes with event detection on falling edges  If a software event occurs when the EVSYS is set in synchronous/resynchronized path modes (CHANNELn.PATH=0x0/0x1) with event detection set on falling edges (CHANNELn.EDGSEL=0x2), the CHSTATUS.BUSYCHn flag will be set but will never come back to 0. It is then impossible to know if the event user for this channel is ready to accept new events or not.	X
	2.10.2. Spurious Overrun	Overrun interrupt flag may be incorrectly set upon software events in synchronous/resynchronized path modes with event detection on both rising and falling edges.  If a software event occurs when the EVSYS is set in synchronous/resynchronized path modes (CHANNELn.PATH=0x0/0x1) with event detection set on both rising and falling edges (CHANNELn.EDGSEL=0x3), spurious overrun interrupts may occur (INTFLAG.OVRn).	X
General Purpose Input/Output (GPIO)	2.11.1. GPIO Output Configuration in Deep Sleep and Extreme Deep Sleep	In Deep Sleep and Extreme Deep Sleep Mode, GPIO should not be set to the output state of pin HIGH.  Configuring the GPIO state to pin High during Deep Sleep and Extreme Deep Sleep Mode will cause leakage current and potential reliability issues on the Silicon.  This issue is only applicable when CPU is in Deep Sleep/Extreme Deep Sleep Mode and when GPIO is configured as output state pin HIGH	X
Peripheral Access Controller (PAC)	2.12.1. PAC Protection Error in FREQM	FREQM reads on the Control B register (FREQM.CTRLB) generate a PAC protection error.	X
	2.12.2. PAC Protection Error in CCL	Writing the Software Reset bit in the Control A register (CTRLASWRST) will trigger a PAC protection error.	X
Prefetch Cache	2.13.1. CPU Hang Configuration Switch	CPU hang is observed when CHECON.ADRWS configuration switches from 1 to 0 and a flash read access.  When CHECON.ADRWS is configured to '0' (default is '1'), the cache_adrws will be latched at next clock and if a flash read access happens at the same clock, the system hangs waiting for an internal ack due to the PFM cache miss.	X
Real-Time Counter (RTC)	2.14.1. Write Corruption	A 8-bit or 16-bit write access for a 32-bit register, or 8-bit write access for a 16-bit register, can fail for the following registers: <ul style="list-style-type: none"> <li>The COUNT register in COUNT32 mode</li> <li>The COUNT register in COUNT16 mode</li> <li>The CLOCK register in CLOCK mode</li> </ul>	X
	2.14.2. COUNTSYNC	When COUNTSYNC is enabled, the first COUNT value is not correctly synchronized and, therefore, it is a wrong value.	X
	2.14.3. Tamper Input Filter	Majority debouncing, as part of RTC tamper detection, does not work when enabled by setting the Debouncer Majority Enable bit CTRLB.DEBMAJ.	X
	2.14.4. Tamper Detection	Upon enabling the RTC, a false tamper detection could be reported by the RTC.	X
	2.14.5. Tamper Detection Timestamp	If an external reset occurs during a tamper detection, the TIMESTAMP register will not be updated when the next tamper detection is triggered.	X

# PIC32CX-BZ2 Family

## Silicon Errata Summary

.....continued

Module	Feature	Issue Summary	Affected Revisions
			A0
Serial Communication Interface (SERCOM)	<a href="#">2.15.1. SERCOM-USART: Auto-Baud Mode</a>	In USART Auto-Baud mode, missing stop bits are not recognized as inconsistent sync (ISF) or framing (FERR) errors.	X
	<a href="#">2.15.2. SERCOM-USART: Collision Detection</a>	In USART operating mode with Collision Detection enabled (CTRLB.COLDEN=1), the SERCOM will not abort the current transfer as expected if a collision is detected and if the SERCOM APB Clock is lower than the SERCOM Generic Clock.	X
	<a href="#">2.15.3. SERCOM-USART: Debug Mode</a>	In USART operating mode, if DBGCTRL.DBGSTOP=1, data transmission is not halted after entering Debug mode.	X
	<a href="#">2.15.4. SERCOM-USART: 32-bit Extension Mode</a>	When 32-bit Extension mode is enabled and data to be sent are not in multiples of 4 bytes (which means the length counter must be enabled), additional bytes will be sent over the line.	X
	<a href="#">2.15.5. SERCOM-UART: TXINV and RXINV Bits</a>	The TXINV and RXINV bits in the CTRLA register have inverted functionality.	X
	<a href="#">2.15.6. STATUS.CLKHOLD Bit in Host and Client Modes</a>	The STATUS.CLKHOLD bit in host and client modes can be written; however, it is a read-only status bit.	X
	<a href="#">2.15.7. SERCOM-I2C: I2C in Client Mode</a>	In I <sup>2</sup> C mode, LENERR, SEXTOUT, LOWTOUT, COLL and BUSERR bits are not cleared when INTFLAG.AMATCH is cleared.	X
	<a href="#">2.15.8. SERCOM-I2C: Client Mode with DMA</a>	In I <sup>2</sup> C Client Transmitter mode, at the reception of a NACK, if there is still data to be sent in the DMA buffer, the DMA will push a data to the DATA register.	X
	<a href="#">2.15.9. SERCOM-I2C: I2C Client in DATA32B Mode</a>	When SERCOM is configured as an I <sup>2</sup> C client in 32-bit Data Mode (DATA32B=1) and the I <sup>2</sup> C host reads from the I <sup>2</sup> C client (client transmitter) and outputs its NACK (indicating no more data is needed), the I <sup>2</sup> C client still receives a DRDY interrupt.	X
	<a href="#">2.15.10. SERCOM-I2C: Repeated Start</a>	When the Quick command is enabled (CTRLB.QCEN=1), software can issue a repeated Start by writing either CTRLB.CMD or ADDR.ADDR bit fields.	X
	<a href="#">2.15.11. SERCOM-SPI: Data Preload</a>	In SPI Client mode and with Client Data Preload Enabled (CTRLB.PLOADEN=1), the first data sent from the client will be a dummy byte if the host cannot keep the Client Select (SS) line low until the end of transmission.	X
	<a href="#">2.15.12. SERCOM-SPI: Client Data Preload</a>	Preloading a new SPI data (CTRLB.PLOADEN = 1) before going into Standby Sleep mode may lead to extra power consumption.	X
	<a href="#">2.15.13. SERCOM-SPI: Hardware Client Select Control</a>	When Hardware Client Select Control is enabled (CTRLB.MSSEN = 1), the Client Select (SS) pin goes high after.	X
System Bus	<a href="#">2.16.1. Bus Error Address Checks</a>	When accessing peripherals on the PB-PIC bus, an access beyond the implemented memory region 0x4401_FFFF will cause the CPU to hang, waiting for a bus error signal.	X
System Configuration Registers	<a href="#">2.17.1. CFGCON0 Registers</a>	CFGCON0.SWOEN is non-functional, which makes the PB7 function SWO during debugging only.	X
	<a href="#">2.17.2. System Bus QoS</a>	The Power-on Reset values of the CFGPGQOS register sets all bus host QoS values to zero (Background) instead of the required Power-on Reset values.	X



# PIC32CX-BZ2 Family

## Silicon Errata Summary

.....continued

Module	Feature	Issue Summary	Affected Revisions
			A0
Timer/Counter for Control Applications (TCC)	<a href="#">2.18.1. Re-trigger in RAMP2 Operations</a>	Re-trigger in RAMP2 operations (RAMP2, RAMP2A, RAMP2C) is not supported if a prescaler is used (CTRLA.PRESCALER != 0) and the re-trig of the counter is done on the next GCLK (CTRLA.PRESCSYNCR = GCLK or CTRLA.PRESCSYNCR = RESYNCR).	X
	<a href="#">2.18.2. Re-trigger</a>	If a Re-trigger event (EVCTRL.EVACTn = 0x1, RETRIGGER) occurs at the Channel Compare Match [n] time, the next Waveform Output [n] is corrupted.	X
	<a href="#">2.18.3. TCC Outputs</a>	TCC0/TCC1 output not working as expected with PPS, output signals not visible on output pins via PPS even though the TCC is working correctly. TCC2 cannot be used to drive external pins.	X
	<a href="#">2.18.4. DMA Request is Not Set on Overflow Condition in One-shot DMA Trigger Mode of RAMP2C Operation</a>	TCC Overflow (OVF) will not trigger a DMA request in One-shot DMA trigger (DMAOS) mode of RAMP2C operation.	X
Timer/Counter (TC)	<a href="#">2.19.1. TC Outputs</a>	TC0/1/2 output not working as expected with PPS, output signals are not visible on output pins via PPS even though the TC is working correctly. TC3 cannot be used to drive external pins.	X
	<a href="#">2.19.2. ALOCK Feature</a>	ALOCK feature is not functional.	X
Watchdog Timer (WDT)	<a href="#">2.20.1. Watchdog Counter</a>	When the interval between clearing the watchdog timer (in other words, clearing the Run mode watchdog counter) and the sleep instruction is less than 1 WDT clock cycle, the "Run Mode" watchdog counter is not cleared.	X

### Notes:

- Cells with 'X' indicate the issue is present in this revision of the silicon.
- Cells with '—' indicate this silicon revision does not exist for this issue.
- The blank cell indicates the issue was corrected or does not exist in this revision of the silicon.

## 2. Silicon Errata Issues

The following errata issues apply to the PIC32CX-BZ2 family of devices.

**Notes:**

- Cells with an 'X' indicate the issue is present in this revision of the silicon.
- Cells with a dash ('—') indicate this silicon revision does not exist for this issue.
- Blank cells indicate the issue was corrected or does not exist in this revision of the silicon.

**Note:** Traditional Inter-Integrated Circuit (I<sup>2</sup>C) and Serial Peripheral Interface (SPI) documentation use the terminology “Master” and “Slave”. The equivalent Microchip terminology used in this document is “Host” and “Client”, respectively.

### 2.1 Analog-to-Digital Converter (ADC)

#### 2.1.1 Level Trigger

The ADC level trigger does not perform burst conversions in Debug mode.

**Workaround:**

None

**Affected Silicon Revisions**

A0						
X						

#### 2.1.2 Scan

The scan list conversions defined in the ADCCSS1 register will restart without finishing the current scan list and does not generate an EOSRDY bit (ADCCON2[29]) end of scan interrupt status if a new trigger event from the STRGSRC[4:0]bits (ADCCON1[20:16]) trigger source occurs before the scan list completion on the shared ADC core.

**Workaround:**

Ensure that the STRGSRC[4:0] bits trigger source repetition rate.

**Affected Silicon Revisions**

A0						
X						

### 2.2 Analog Comparator (AC)

#### 2.2.1 Disabling Analog Comparator

AC\_CMPx output is not gated either by COMPCTRLx.ENABLE or PMD1.ACMD.

**Workaround:**

Write the CFGCON1.CMPx\_OE register bit to '0' to disable the AC\_CMPx output.

### Affected Silicon Revisions

A0						
X						

### 2.2.2 Wrong VDD Scaler Reference for AC\_CMP0

AC\_CMP0 uses a fixed VDD/2 reference. But, the observed reference voltage is not equal to VDD/2.

**Workaround:**

Get the expected VDD scaler for AC\_CMP0 from SCALER1.VALUE[3:0] = 0x02 value. For example, VDD = 3.3V voltage, the VDD scaler reference for AC\_CMP0 is:

$$VScale = VDD \times (R\_Bottom) / R\_Total$$

$$VScale = 3.3 \times 598.5 / 900 = 2.1945V$$

### Affected Silicon Revisions

A0						
X						

### 2.2.3 Wrong VDD Scaler Reference with CMP0 and CMP1 Enabled Concurrently

Wrong VDD scaler reference voltage is observed when AC\_CMP0 and AC\_CMP1 are enabled concurrently with VDD scaler as reference for both the comparators. Both the comparators will see same VDD scaler reference.

**Workaround:**

Get the expected VDD scaler for both AC\_CMP0, AC\_CMP1 comparators using following formula.

$$R\_Bottom = R\_Bottom \text{ of configured SCALER1.VALUE[3:0]}$$

$$R\_Total = 900 - [598.5 - R\_Bottom]$$

$$VScale = VDD \cdot (R\_Bottom) / R\_Total$$

For details on R\_Bottom and R\_Total values, refer to the *Analog Comparator (AC)* chapter of the device data sheet.

### Affected Silicon Revisions

A0						
X						

## 2.3 Clock Reset Unit (CRU)

### 2.3.1 Peripheral Bus Clocks

The Power-on Reset value of the PB3 clock is not correct.

**Workaround:**

Use Microchip-provided SDK and bootloader. This software will initialize the CRU.PB3DIV register to the data sheet-specified default value. If using third-party tools and other custom developed software, set this register to the data sheet default value of 0x0000\_8809.

### Affected Silicon Revisions

A0						
X						

## 2.4 Configurable Custom Logic (CCL)

### 2.4.1 Enable Protected Registers

The SEQCTRLx and LUCTRLx registers are enable-protected by the CTRL.ENABLE bit; however, they must be enable-protected by the LUTCTRLx.ENABLE bits.

**Workaround:**  
None

### Affected Silicon Revisions

A0						
X						

### 2.4.2 Sequential Logic

LUT output is corrupted after enabling CCL when sequential logic is used.

**Workaround:**  
Write the CTRL register twice when enabling the CCL.

### Affected Silicon Revisions

A0						
X						

## 2.5 Device

### 2.5.1 Vil Input Low Voltage

There is degraded VIL/VIH performance when the GPIO pull-up/pull-down resistors are enabled on PB0, PB1, PB2, PB3, PB4, PB5, PB6, PB8 or PB9. These pins may not be able to recognize a logic low level if the pull-up on that pad is enabled.

**Workaround:**  
If using PB0, PB1, PB2, PB3, PB4, PB5, PB6, PB8 or PB9 for GPIO, do not enable pull-up or pull-down; use external resistors.

### Affected Silicon Revisions

A0						
X						

## 2.6 Device Service Unit (DSU)

### 2.6.1 Programming or Debugging

Device debugging or programming can only be supported using ICD4 at room temperature. When programming or debugging, the device's supply voltage can only range between 1.9 (min) and 3.0 (max) V, including the min and max voltages.

**Workaround:**

None

**Affected Silicon Revisions**

A0						
X						

### 2.6.2 CRC32

The DSU CRC32 will not complete when targeting NVM memory space while the NVM cache is disabled.

**Workaround:**

Be sure to always enable the NVM cache when performing a DSU CRC32 request targeting the NVM memory space.

**Affected Silicon Revisions**

A0						
X						

## 2.7 Direct Memory Access Controller (DMAC)

### 2.7.1 DMAC in Debug Mode

In Debug mode, DMAC does not restart after a debug halt when DBGCTRL.DBGRUN = 0.

**Workaround:**

Set DBGCTRL.DBGRUN to '1' so that the DMAC continues normal operation when the CPU is halted by an external debugger.

**Affected Silicon Revisions**

A0						
X						

## 2.8 External Interrupt Controller (EIC)

### 2.8.1 Edge Detection

When enabling EIC, the SYNCBUSY.ENABLE bit resets before EIC is fully enabled. Edge detection can be done only after three cycles of the selected GCLK (GCLK\_EIC or CLK\_ULP32K).

**Workaround:**

None

### Affected Silicon Revisions

A0						
X						

## 2.8.2 Asynchronous Edge Detection

When the asynchronous edge detection is enabled and the system is in Standby mode, only the first edge will be detected. The following edges are ignored until the system wakes-up.

### Workaround:

Use the asynchronous edge detection with debouncer enabled. It is recommended to set the DPRESALER.PRESCALER and DPRESALER.TICKON to have the lowest frequency possible. To reduce the power consumption, set the EIC GCLK frequency as low as possible or select the ULP32K clock (EIC CTRLA.CKSEL set).

### Affected Silicon Revisions

A0						
X						

## 2.9 RAM Error Correction Code (ECC)

### 2.9.1 ERRADDR Register may Read as '0' when PB-Bridge-B (PB2\_CLK) is Not Equal to System Clock (SYS\_CLK)

If PB2\_CLK is not equal to System Clock (sys\_clk), ERRADDR register read will not return the failing address (caused by Single Bit Error/Dual Bit Error); instead it may return '0'.

### Workaround:

When using RAM ECC in application, configure PB2\_CLK to be equal to SYS\_CLK without any divisions.

### Affected Silicon Revisions

A0						
X						

## 2.10 Event System (EVSYS)

### 2.10.1 Software Event

BUSYCH flag never resets upon software events in synchronous/resynchronized path modes with event detection on falling edges.

If a software event occurs when the EVSYS is set in synchronous/resynchronized path modes (CHANNELn.PATH=0x0/0x1) with event detection set on falling edges (CHANNELn.EDGSEL=0x2), the CHSTATUS.BUSYCHn flag will be set but will never come back to 0. It is, then, impossible to know if the event user for this channel is ready to accept new events or not.

### Workaround:

Generate software events for this user through a dedicated channel configured with event detection set on rising edges (CHANNELn.EDGSEL=0x1).

**Affected Silicon Revisions**

A0						
X						

**2.10.2 Spurious Overrun**

Overrun interrupt flag may be incorrectly set upon software events in synchronous/resynchronized path modes with event detection on both rising and falling edges.

If a software event occurs when the EVSYS is set in synchronous/resynchronized path modes (CHANNELn.PATH=0x0/0x1) with event detection set on both rising and falling edges (CHANNELn.EDGSEL=0x3), spurious overrun interrupts may occur (INTFLAG.OVRn).

**Workaround:**

Generate software events for the event user through a dedicated channel configured with event detection set on rising edges (CHANNELn.EDGSEL=0x1).

**Affected Silicon Revisions**

A0						
X						

**2.11 General Purpose Input/Output (GPIO)**

**2.11.1 GPIO Output Configuration in Deep Sleep and Extreme Deep Sleep**

In Deep Sleep and Extreme Deep Sleep Mode, do not set GPIO to output state of pin high.

Configuring the GPIO state to pin high during Deep Sleep and Extreme Deep Sleep Mode will cause leakage current and potential reliability issues on the silicon.

This issue is only applicable when the CPU is in Deep Sleep or Extreme Deep Sleep Mode and when GPIO is configured as output state pin high.

**Workaround:**

None

**Affected Silicon Revisions**

A0						
X						

**2.12 Peripheral Access Controller (PAC)**

**2.12.1 PAC Protection Error in FREQM**

FREQM reads on the Control B register (FREQM.CTRLB) generate a PAC protection error.

**Workaround:**

None

### Affected Silicon Revisions

A0						
X						

## 2.12.2 PAC Protection Error in CCL

Writing the Software Reset bit in the Control A register (CTRLASWRST) will trigger a PAC protection error.

### Workaround:

Clear the CCL PAC error each time a CCL software reset is executed.

### Affected Silicon Revisions

A0						
X						

## 2.13 Prefetch Cache

### 2.13.1 CPU Hang Configuration Switch

CPU hang is observed when CHECON.ADRWS configuration switches from 1 to 0 and a Flash read access.

When CHECON.ADRWS is configured to '0' (default is '1'), the cache\_adrws will be latched at next clock, and if a Flash read access happens at the same clock, the system hangs waiting for an internal ack due to the PFM cache miss.

### Workaround:

Execute the CHECON configuration from SRAM (at the very beginning of system initialization) until the configuration is done, and resume execution from Flash after configuration is set.

### Affected Silicon Revisions

A0						
X						

## 2.14 Real-Time Counter (RTC)

### 2.14.1 Write Corruption

An 8-bit or 16-bit write access for a 32-bit register, or 8-bit write access for a 16-bit register can fail for the following registers:

- COUNT register in COUNT32 mode
- COUNT register in COUNT16 mode
- CLOCK register in CLOCK mode

### Workaround:

Write the registers with:

- A 32-bit write access for COUNT register in COUNT32 mode, CLOCK register in CLOCK mode
- A 16-bit write access for the COUNT register in COUNT16 mode



**Affected Silicon Revisions**

A0						
X						

**2.14.2 COUNTSYNC**

When COUNTSYNC is enabled, the first COUNT value is not correctly synchronized and, thus, it is an incorrect value.

**Workaround:**

After enabling COUNTSYNC, read the COUNT register until its value is changed when compared to its first value read. After this, all subsequent values read from the COUNT register are valid.

**Affected Silicon Revisions**

A0						
X						

**2.14.3 Tamper Input Filter**

Majority debouncing, as part of RTC tamper detection, does not work when enabled by setting the Debouncer Majority Enable bit, CTRLB.DEBJMAJ.

**Workaround:**

None

**Affected Silicon Revisions**

A0						
X						

**2.14.4 Tamper Detection**

Upon enabling the RTC tamper detection feature, a false tamper detection can be reported by the RTC.

**Workaround:**

Use any one of the following workarounds:

1. Configure tamper detection to only falling edge.
2. If the user software has to use tamper detection as rising edge, it must ignore the first tamper interrupt generated after enabling the RTC tamper detection.

**Affected Silicon Revisions**

A0						
X						

**2.14.5 Tamper Detection Timestamp**

If an external reset occurs during a tamper detection, the timestamp register will not be updated when the next tamper detection is triggered.

**Workaround:**

Enable RTC tamper interrupt and copy the timestamp from the RTC CLOCK COUNT register to one of the following destinations:

- SRAM
- GPx register in RTC
- BKUPx register in RTC

### Affected Silicon Revisions

A0						
X						

## 2.15 Serial Communication Interface (SERCOM)

### 2.15.1 SERCOM-USART: Auto-Baud Mode

In USART Auto-Baud mode, missing stop bits are not recognized as inconsistent sync (ISF) or framing (FERR) errors.

**Workaround:**  
None

### Affected Silicon Revisions

A0						
X						

### 2.15.2 SERCOM-USART: Collision Detection

In USART operating mode with Collision Detection enabled (CTRLB.COLDEN = 1), the SERCOM will not abort the current transfer as expected if a collision is detected and if the SERCOM APB Clock is lower than the SERCOM Generic Clock.

**Workaround:**  
The SERCOM APB clock must always be higher than the SERCOM Generic Clock to support collision detection.

### Affected Silicon Revisions

A0						
X						

### 2.15.3 SERCOM-USART: Debug Mode

In USART operating mode, if DBGCTRL.DBGSTOP = 1, data transmission is not halted after entering Debug mode.

**Workaround:**  
None

### Affected Silicon Revisions

A0						
X						

### 2.15.4 SERCOM-USART: 32-bit Extension Mode

When the 32-bit Extension mode is enabled and data to be sent are not in multiples of 4 bytes, which means the length counter must be enabled, additional bytes will be sent over the line.

**Workaround:**

Use any one of the following workarounds:

1. Write the Inter-Character Spacing bits (CTRLC.ICSPACE) to a non-zero-value.
2. Do not use the length counter in firmware by keeping the data to be sent in multiples of 4 bytes.

**Affected Silicon Revisions**

A0						
X						

**2.15.5 SERCOM-UART: TXINV and RXINV Bits**

The TXINV and RXINV bits in CTRLA are interchanged. TXINV controls the RX signal inversion and RXINV controls the TX signal inversion.

**Workaround:**

In software, interpret the TXINV bit as a functionality of RXINV, and, conversely, interpret the RXINV bit as a functionality of TXINV.

**Affected Silicon Revisions**

A0						
X						

**2.15.6 STATUS.CLKHOLD Bit in Host and Client Modes**

The STATUS.CLKHOLD bit in host and client modes can be written even though it is specified as a read-only status bit.

**Workaround:**

Do not clear the STATUS.CLKHOLD bit to preserve the current clock hold state.

**Affected Silicon Revisions**

A0						
X						

**2.15.7 SERCOM-I<sup>2</sup>C: I<sup>2</sup>C in Client Mode**

In I<sup>2</sup>C mode, LENERR, SEXTOUT, LOWTOUT, COLL and BUSERR bits are not cleared when INTFLAG.AMATCH is cleared.

**Workaround:**

Manually clear status bits LENERR, SEXTOUT, LOWTOUT, COLL and BUSERR by writing these bits to '1' when set.

**Affected Silicon Revisions**

A0						
X						

**2.15.8 SERCOM-I<sup>2</sup>C: Client Mode with DMA**

In I<sup>2</sup>C Client Transmitter mode, at the reception of a NACK, if there is still data to be sent in the DMA buffer, the DMA will push a data to the DATA register. Because a NACK was received, the transfer on the I<sup>2</sup>C bus will not occur, causing the loss of this data.

**Workaround:**

Configure the DMA transfer size to the number of data to be received by the I<sup>2</sup>C host. DMA cannot be used if the number of data to be received by the host is not known..

**Affected Silicon Revisions**

A0						
X						

### 2.15.9 SERCOM-I<sup>2</sup>C: I<sup>2</sup>C Client in DATA32B Mode

When SERCOM is configured as an I<sup>2</sup>C client in 32-bit Data mode (DATA32B = 1) and the I<sup>2</sup>C host reads from the I<sup>2</sup>C client (client transmitter) and outputs its NACK (indicating no more data is needed), the I<sup>2</sup>C client still receives a DRDY interrupt.

If the CPU does not write new data to the I<sup>2</sup>C client DATA register, I<sup>2</sup>C client will pull the SDA line, which will result in stalling the bus permanently.

**Workaround:**

1. Write dummy data to the data register when a NACK is received from the host.
2. Use command #2 (SERCOMx->I2CS.CTRLB.bit.CMD = 2) when a NACK is received from the host.



**Important:** Because STATUS.RXNACK always indicates the last received ACK, to determine when a NACK is received from the I<sup>2</sup>C host, the I<sup>2</sup>C client software needs to consider I2CS.STATUS.RXNACK only on the second DRDY interrupt after receiving the AMATCH interrupt.

**Affected Silicon Revisions**

A0						
X						

### 2.15.10 SERCOM-I<sup>2</sup>C: Repeated Start

When the quick command is enabled (CTRLB.QCEN = 1), software can issue a repeated start by writing either CTRLB.CMD or ADDR.ADDR bit fields. If, in these conditions, SCL Stretch mode is CTRLA.SCLSM = 1, a bus error will be generated.

**Workaround:**

Use Quick Command mode (CTRLB.QCEN = 1) only if SCL Stretch mode is CTRLA.SCLSM = 0.

**Affected Silicon Revisions**

A0						
X						

### 2.15.11 SERCOM-SPI: Data Preload

In SPI Client mode and with Client Data Preload Enabled (CTRLB.PLOADEN = 1), the first data sent from the client will be a dummy byte if the host cannot keep the client select (SS) line low until the end of transmission.

**Workaround:**

In SPI Client mode, the client select (SS) pin must be kept low by the host until the end of the transmission if the client data preload feature is used (CTRLB.PLOADEN = 1).

### Affected Silicon Revisions

A0						
X						

#### 2.15.12 SERCOM-SPI: Client Data Preload

Preloading new SPI data (CTRLB.PLOADEN = 1) before going into Standby Sleep mode may lead to extra power consumption.

#### Workaround:

None

### Affected Silicon Revisions

A0						
X						

#### 2.15.13 SERCOM-SPI: Hardware Client Select Control

When hardware client select control is enabled (CTRLB.MSEN = 1), the client select (SS) pin goes high after.

#### Workaround:

Set CTRLB.MSEN = 0, and handle the client select (SS) pin by software.

### Affected Silicon Revisions

A0						
X						

## 2.16 System Bus

### 2.16.1 Bus Error Address Checks

When accessing peripherals on the PB-PIC bus, an access beyond the implemented memory region 0x4401\_FFFF causes the CPU to hang, waiting for a bus error signal.

#### Workaround:

Use the Microchip-provided peripheral drivers from Harmony 3 and the Microchip-provided SDK. This software will not generate addresses outside the implemented regions. If using third-party tools and other custom developed software, do not create accesses outside this region or an MCU reset will be required to recover.

### Affected Silicon Revisions

A0						
X						

## 2.17 System Configuration Registers

### 2.17.1 CFGCON0 Registers

CFGCON0.SWOEN is non-functional, which makes PB7 function as SWO during debugging only. PB7 works normally when not doing debug.

**Workaround:**

Do not use PB7 as GPIO while debugging.

**Affected Silicon Revisions**

A0						
X						

### 2.17.2 System Bus QoS

The Power-on Reset values of the CFGPGQOS register sets all bus host QoS values to zero (Background) instead of the required Power-on Reset values.

**Workaround:**

Use the Microchip-provided SDK and bootloader. This software will initialize the CFGPGQOS register to the data sheet-specified default value. If using third-party tools and other custom developed software, set this register to the data sheet default value of 0xE040\_004C.

**Affected Silicon Revisions**

A0						
X						

## 2.18 Timer/Counter for Control Applications (TCC)

### 2.18.1 Re-trigger in RAMP2 Operations

Re-trigger in RAMP2 operations (RAMP2, RAMP2A, RAMP2C) is not supported if a prescaler is used (CTRLA.PRESCALER != 0) and the re-trig of the counter is done on the next GCLK (CTRLA.PRESCSYNC = GCLK or CTRLA.PRESCSYNC = RESYNC).

**Workaround:**

Configure the re-trigger of the counter on the next prescaler clock (CTRLA.PRESCSYNC = PRESC).

**Affected Silicon Revisions**

A0						
X						

### 2.18.2 Re-trigger

If a Re-trigger event (EVCTRL.EVACTn = 0x1, RETRIGGER) occurs at the Channel Compare Match [n] time, the next Waveform Output [n] is corrupted.

**Workaround:**

Use two channels to store their two successive (n and n+1) CC register values and combine their related waveform outputs to make signal redundancy.

**Affected Silicon Revisions**

A0						
X						

### 2.18.3 TCC Outputs

TCC0/TCC1 output not working as expected with PPS, output signals not visible on output pins via PPS even though the TCC is working correctly. TCC2 cannot be used to drive external pins.

**Workaround: Use CCL module to route TCC outputs**

Use the CCL module to output up to 2 TCCx\_WO[n] signals on CCL0\_OUT and CCL1\_OUT using PPS to the desired pins.

The required configuration in CCL1/2:

- CCL.CTRL.ENABLE = 1 – To enable CCL
- CCL.LUTCTRLx.ENABLE = 1 – To enable LUT in CCL
- CCL.LUTCTRLx.INSELx = 8 – To select TCC as input source
- CCL.LUTCTRLx.TRUTH – To match the toggle of TCC
  - CCL.LUTCTRLx.TRUTH = 0xAA – To match toggle on WO[0]
  - CCL.LUTCTRLx.TRUTH = 0xCC – To match toggle on WO[1]
  - CCL.LUTCTRLx.TRUTH = 0xF0 – To match toggle on WO[2]
- CFGCON1.CCL\_OE = 1 – To enable CCL output onto PADs

Then, configure PPS for CCL output to desired pin.

**Note:** CCL0\_OUT allows one instance of TCC0\_WO[n], and CCL1\_OUT allows one instance of TCC1\_WO[n].

**Affected Silicon Revisions**

A0						
X						

### 2.18.4 DMA Request is Not Set on Overflow Condition in One-shot DMA Trigger Mode of RAMP2C Operation

TCC Overflow (OVF) will not trigger a DMA request in the One-shot DMA trigger (DMAOS) mode of RAMP2C operation.

DMA triggers are not applicable for the RAMP2C mode.

**Workaround:**

None

**Affected Silicon Revisions**

A0						
X						

## 2.19 Timer/Counter (TC)

### 2.19.1 TC Outputs

TC0/1/2 output not working as expected with PPS, output signals are not visible on output pins via PPS even though the TC is working correctly. TC3 cannot be used to drive external pins.

**Workaround: Set COPENx and CAPTENx before enabling/re-enabling the Timer Counter**

Set TC.CTRLA.COPENx = 1 and TC.CTRLA.CAPTENx = 1 before enabling/re-enabling the timer counter.

- Configure PPS for output to desired pin
- Initialize timer counter
- TC.CTRLA.COPENx = 1

- TC.CTRLA.CAPTENx = 1
- Start/enable timer counter

**Affected Silicon Revisions**

<b>A0</b>						
X						

**2.19.2 ALOCK Feature**

ALOCK feature is not functional.

**Workaround:**

None

**Affected Silicon Revisions**

<b>A0</b>						
X						

**2.20 Watchdog Timer (WDT)**

**2.20.1 Watchdog Counter**

When the interval between clearing the watchdog timer (in other words, clearing the Run mode watchdog counter) and the sleep instruction is less than 1 WDT clock cycle, the “Run Mode” watchdog counter is not cleared. When using LPRC as clock source, the interval is 1 LPRC clock. Because the watchdog timer is in LPRC domain, which is much slower than CPU clock, the sleep instruction is executed even before the “Run mode” watchdog counter is cleared. Hence, the “Run mode” watchdog counter remains frozen to its last count instead of clearing to 0.

While in Sleep mode, the “Sleep mode” watchdog counter is incrementing, and at the end of the WDTPS, it generates an NMI which causes the CPU to wake-up.

After wake-up, the user would expect that, because they cleared the WDT just before going to sleep, they have an entire WDT period available to them before they have to clear WDT again. But because the “Run mode” counter was not cleared before going into sleep, the WDT reset occurs earlier than expected.

**Workaround (either or both can be used):**

1. Add a delay of more than 1 WDT Clock (LPRC clock), between clearing of the WDT and execution of sleep instruction.
2. Execute the WDT clear instruction as soon as the CPU wakes-up.

**Affected Silicon Revisions**

<b>A0</b>						
X						



**3. Document Revision History**

Revision	Date	Section	Description
A	10/2022	Document	Initial revision

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