

## Introduction

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(<https://www.dfrobot.com/product-1748.htm>)

This board can be a cool clock, a timer, a Lucky Turntable Game, a wearable ornament, and an interactive colored pendant. With a micro:bit main board, this 24 RGB LEDs circular expansion board changes to an exquisite creator's piece. You can turn it into a tomato timer via the onboard buzzer, and turn it into a colorful music spectrometer through the onboard microphone; There are two external ports P0, P1 in reserve, so you can get more ways to play by connecting a large number of boson and gravity sensors. With different paper-cuts and acrylics, you can put on a variety of new clothes for the expansion board. For example, put on red Chinese knot for it in Chinese New Year, put on the cartoon face for it at Children's Day, put on the snow or Christmas tree for it at Christmas.....

## Features

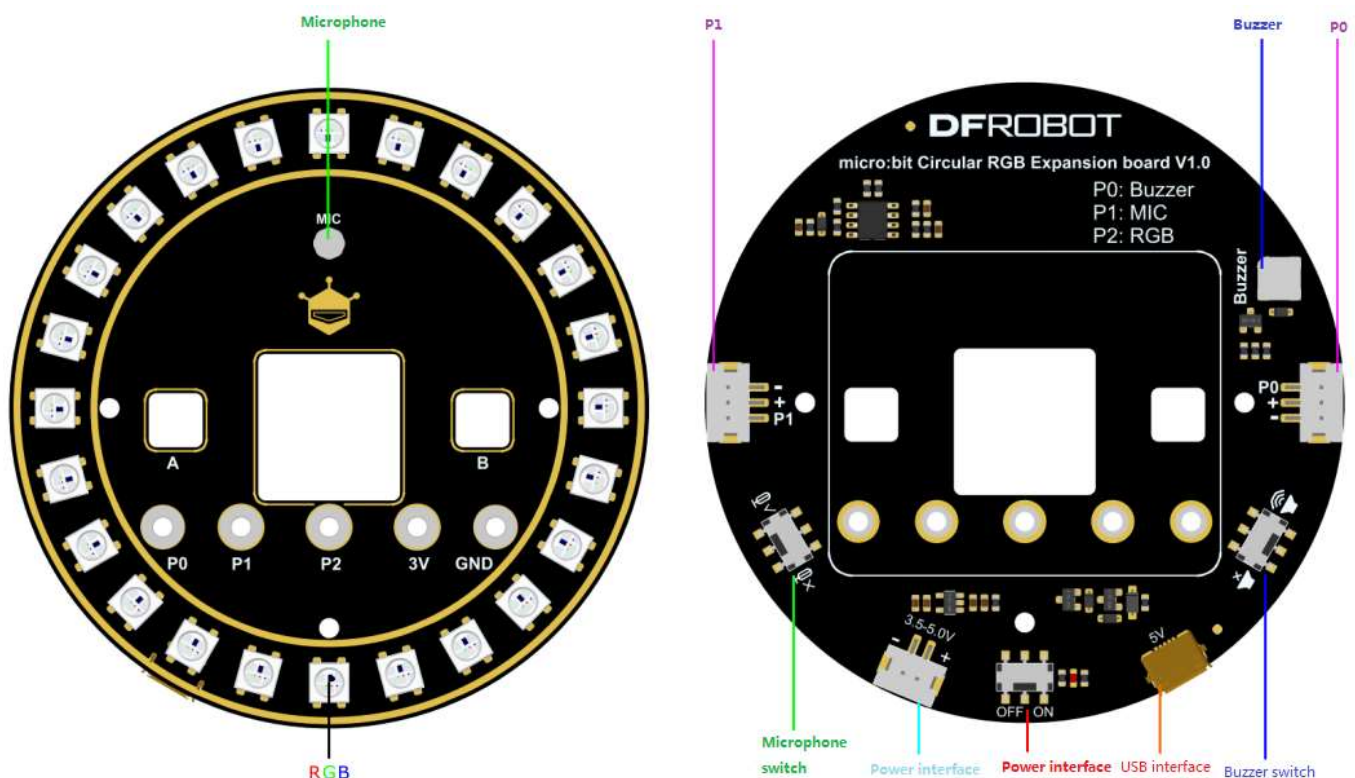
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- Support USB interface power supply and direct use of power-bank power supply or USB computer power supply.
- Support PH2.0 interface power supply and the battery box or lithium battery power supply are both OK.
- 24 RGB single-line lights, 16 million colors free mixing
- Makecode graphical programming
- Onboard microphone and buzzer
- Leded out P0 and P1 interfaces, and distribute with the connection line, support the boson expansion modules.
- Ultra-thin volume, more suitable for wearable and strap applications.

## Specification

- Supply Voltage:3.5~5V
- WS2812 Single-line RGB LEDs x 24
- Onboard buzzer x 1
- Onboard microphone x 1
- Number of interfaces: IO expansion board(P0,P1)x2, PH2.0 Power Interface x1, USB power Interface x1

## Board Overview

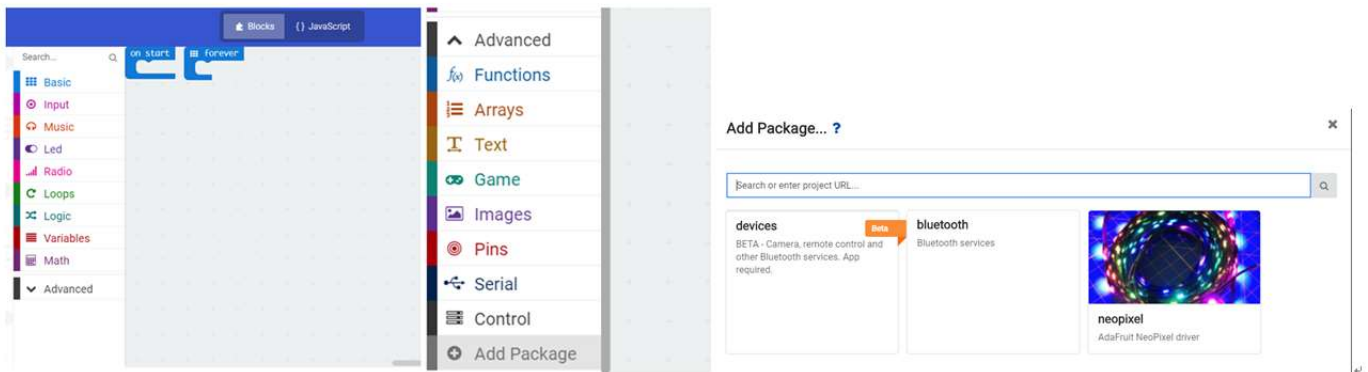


Note: After uploading the micro: bit program you need to connect the USB cable to the expansion board for power, You can also use 3.5-5.0 V power supply to power from the expansion board battery!

## Tutorial

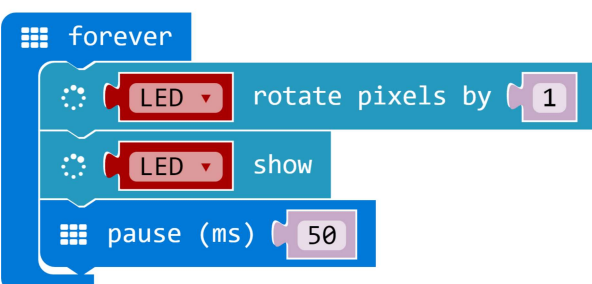
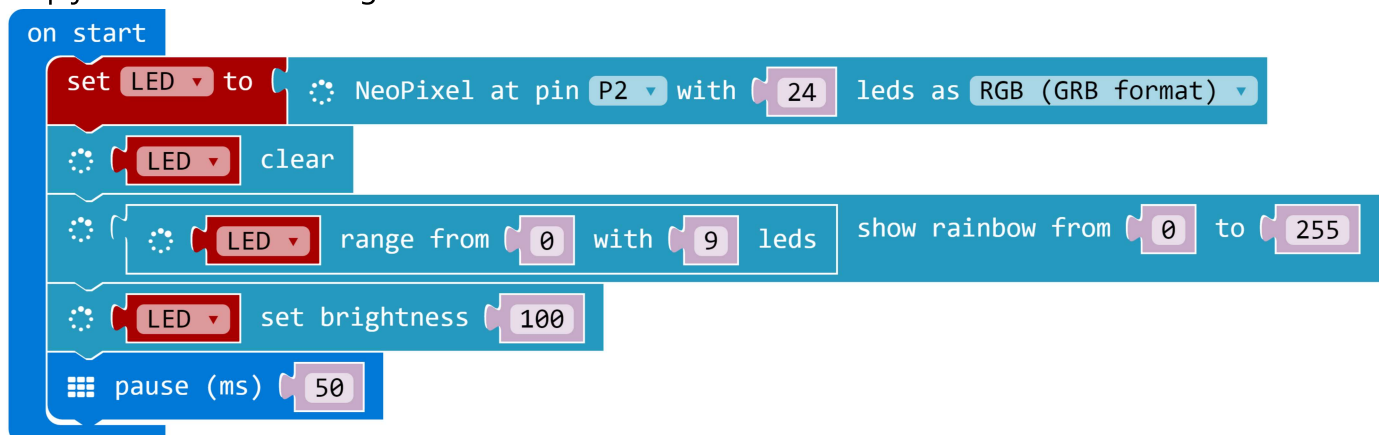
### Makecode Tutorial Examples

- Click and enter the graphic programming: <https://makecode.microbit.org/> (<https://makecode.microbit.org/>)
- Preparation work, add the **neopixel** software package, in other words, loading the lamp ring library; the steps are as follows.

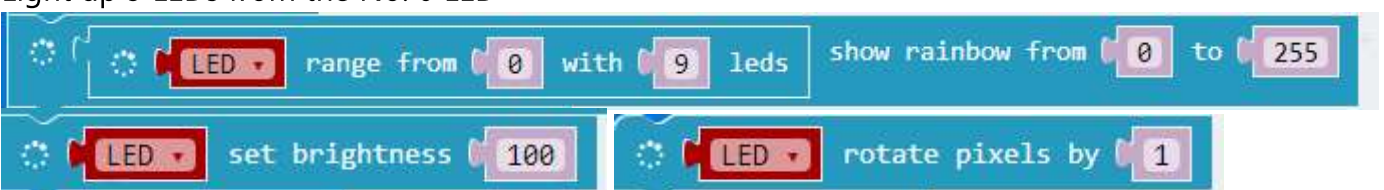


## Rotated Circular Light

Click and enter the graphic programming: [https://makecode.microbit.org/\\_TPeDjDXzXfbq](https://makecode.microbit.org/_TPeDjDXzXfbq) ""Effect: ""The 9 RGB LEDs display 9 colors (gradients), and then on the lamp ring the nine RGB LEDs display the 9 colors in a continuous loop just like a waterfall light.



Light up 9 LEDs from the No. 0 LED



**Modify to solid color rotation effect** Click and enter the graphic programming: Yellow Rotating Circular Light ([https://makecode.microbit.org/\\_iEFK2b6zu62K](https://makecode.microbit.org/_iEFK2b6zu62K))

```

on start
  set LED to NeoPixel at pin P2 with 24 leds as RGB (GRB format)
  LED clear
  loop LED range from 0 with 9 leds show color yellow
  LED set brightness 50
  pause (ms) 50

forever
  LED rotate pixels by 1
  LED show
  pause (ms) 50
  
```

Modify the color behind the show color to get other solid color rotation effects.

## Sound Control Circular Light

Click and enter the graphic programming: The Graphical Programming of Voice Control Circular Light ([https://makecode.microbit.org/\\_LdE3ypDPYVdW](https://makecode.microbit.org/_LdE3ypDPYVdW)) ""Effect: "" Light up 24 RGB LEDs in sequence according to the size of the detected sound, forming a gradual pulsating light ring.

```

on start
  set LED to NeoPixel at pin P2 with 24 leds as RGB (RGB format)
  show icon

forever
  set RGB to map (analog read pin P1)
    from low 0
    from high 200
    to low 0
    to high 23
  show number RGB
  LED clear
  LED range from 0 with RGB leds show rainbow from 255 to 0
  LED set brightness 100
  LED show

```

By modifying the "Map" to change the relationship between sound intensity and the number of alight leds. 0300 represents the range of sound, 023 represents 24 RGB LEDs.

## Control the Circular Light via Key A, B

Click and enter the graphic programming: Control the Annular Light via Key A, B ([https://makecode.microbit.org/\\_8aY7Ff5PF2cU](https://makecode.microbit.org/_8aY7Ff5PF2cU)) ""Effect: "" Turn on the power, then 24 RGB LEDs display some colors randomly in the beginning. When key A is pressed, executing the waterfall light mode once; When B is pressed, the circular light refreshes the color in every 20ms, and there are 7 colors at all.

```

on start
  set LED to NeoPixel at pin P2 with 24 leds as RGB (GRB format)
  repeat 10 times
    do
      LED show rainbow from 1 to pick random 0 to 360 - 20
      LED set brightness 50
      show icon [LED Icon]
  
```

```

on button A pressed
  for RGB2 from 0 to 24
    do
      LED range from RGB2 with 1 leds show rainbow from 255 to 0
      pause (ms) 200
      LED set brightness 50
      LED clear
      LED show
      LED range from 24 - RGB2 with 1 leds show rainbow from 230 to 255
  
```

```

on button B pressed
  for RGB4 from 0 to 6
    do
      for RGB3 from 0 to 24
        do
          LED range from RGB3 with 1 leds show rainbow from 1 to RGB4 + 1
          pause (ms) 20
        
```

RGB LEDs display color randomly when power on.

```
pick random 0 to 360 - 20
```

When

key A is pressed, two-way waterfall light is started, that is, forward, reverse simultaneously.

```

LED range from RGB2 with 1 leds show rainbow from 255 to 0
LED range from 24 - RGB2 with 1 leds show rainbow from 230 to 255
  
```

When key B is pressed, the circular light is refreshed in every 20 ms.

## Breathing Light

Click and enter the graphic programming:Breathing Light

(<https://makecode.microbit.org/2v53WU9T5VsR>) ""Effect: "" 24 RGB LEDs light up red at the

same time, the brightness changes from weak to strong in loop, like breathing.

```

on start
  set lampion to NeoPixel at pin P2 with 24 leds as RGB (GRB format)
  set r to 0
  set dr to 4

forever
  change r by dr
  lampion set brightness 20
  lampion show color (red r green 0 blue 0)
  lampion show
  pause (ms) 2
  
```

## Tomato Timer

The Pomodoro technique is a simple time management method. Essentially, it is to set a 25-minute work period and do only one thing in this period. So this is a 25 mins timer.

Click and enter the graphic programming: Tomato Timer

([https://makecode.microbit.org/\\_9XTRC0aPA9jk](https://makecode.microbit.org/_9XTRC0aPA9jk)) ""Effect: "" Press key A to start the program and light a LED on the main board in every minute. When all LEDs are on, the buzzer beeps; When key B is pressed, stops the buzzer and stops timing. The circular light refreshes the color in every second.

```

on start
  set LED to NeoPixel at pin P2 with 24 leds as RGB (GRB format)
  set X to 0
  set Y to 0
  set pressed to 0
  set minutes to 0

on button B pressed
  set minutes to 0
  set pressed to 0
  show icon keyboard

on button A pressed
  set pressed to 1
  stop animation
  for Y from 0 to 4
  do
    for X from 0 to 4
    do
      pause (ms) 60000
      if remainder of Y ÷ 2 = 0
      then
        plot x X y Y
      else
        plot x X + 4 y Y - 4
    do
      pause (ms) 60000

forever
  if pressed = 1 and minutes < 25
  then
    change minutes by 1
    pause (ms) 60000
  if minutes = 25
  then
    LED range from RGB with 24 leds show color purple
    LED set brightness 30
    start melody ba ding repeating once

forever
  if pressed = 1
  then
    for rgb1 from 0 to 59
    do
      for RGB from 0 to 23
      do
        LED range from RGB with 1 leds show rainbow from 1 to rgb1 + 1
        LED set brightness 20
        pause (ms) 41
  
```

Execution Process: Firstly, define some variables. Such as "X", "Y", "pressed", "minutes". Where "X" and "Y" are the LED dot matrix coordinates of the micro:bit board.



Turn on the leds

```

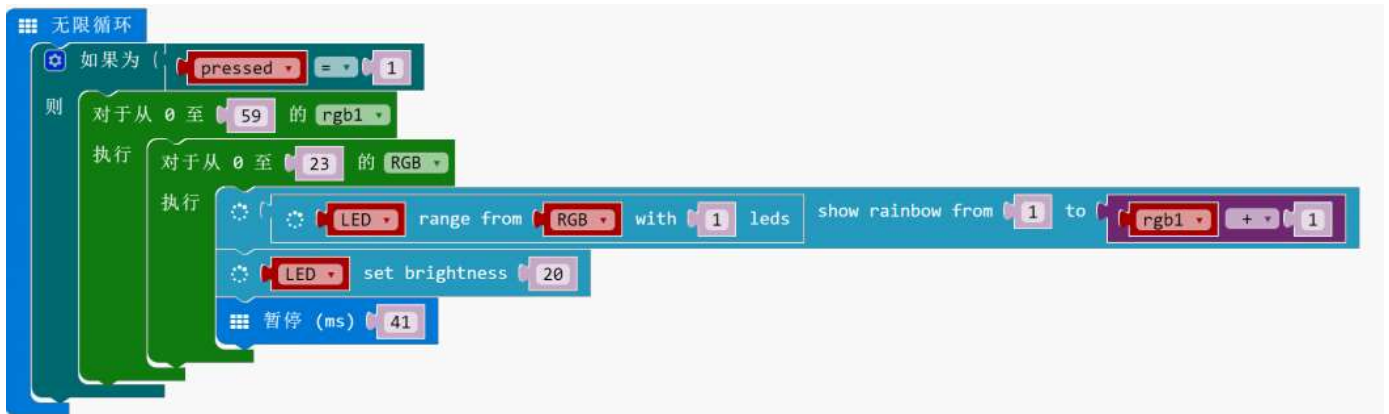
on button A pressed
  set pressed to 1
  stop animation
  for Y from 0 to 4
  do
    for X from 0 to 4
    do
      pause (ms) 60000
      if (remainder of Y ÷ 2 = 0)
      then
        plot x X y Y
      else
        plot x (X + 4 - 4) y Y
    end
  end
  pause (ms) 60000
  
```

Set Time Minutes < 25; minutes 1; When minutes = 25, the buzzer rings;

```

forever
  if (pressed = 1 and minutes < 25)
  then
    change minutes by 1
    pause (ms) 60000
  if (minutes = 25)
  then
    LED range from RGB with 24 leds show color purple
    LED set brightness 30
    start melody ba ding repeating once
  
```

Set the effect of circular light When key A is pressed, start the circular light program; refresh the color in every second.




Calculation formula for the time interval between each RGB LED:  $6000\text{ms} (1\text{min}) / 24 (24 \text{ RGB LEDs}) / 60 (\text{repeat } 60 \text{ times}) \approx 41\text{ms}$ .

## FAQ

Q: Why sometimes the light is partially lighted/ the brightness is low when the sample code is uploaded? A: The light ring requires a high power supply. So you need to connect the USB cable or the external battery to power port(USB/ external battery) of the expansion board.

## More Documents

- Specification Diagram  
(<https://www.dfrobot.com.cn/images/upload/File/201806201734133r7ki0.pdf>)

 Get **Micro:bit Circular RGB LED Expansion Board** (<https://www.dfrobot.com/product-1748.html>) from DFRobot Store or **DFRobot Distributor**. (<https://www.dfrobot.com/index.php?route=information/distributorslogo>)

**Turn to the Top**