Grove - Red LED



Grove - Red LED is similar to the Grove - LED module which houses an LED light source. In addition, it also has a potentiometer onboard to manage the power requirements of the LED. The PCB of this module has mounting holes which can be mounted on the required surface of your prototype. For example, it can be used as a pilot lamp for indicating power or signal presence.



[https://www.seeedstudio.com/Grove-Red-LED-p-1142.html]

Version

Product Version	Changes	Released Date
Grove-LED_v1.3	Initial	Mar 15 2016

Features

- Provide an LED light indication for your project
- Support different color LEDs, the LED is pluged into the LED holder rather than soldered on the board
- Support brightness control and higher range of input voltages with On-board potentiometer adjustment

Platforms Supported



Caution

The platforms mentioned above as supported is/are an indication of the module's software or theoritical compatibility. We only provide software library or code examples for Arduino platform in most cases. It is not possible to provide software library / demo code for all possible MCU platforms. Hence, users have to write their own software library.

Getting Started

Play With Arduino

Hardware

• Step 1. Prepare the below stuffs:



- Step 2. Connect Grove-Red LED to port D2 of Grove-Base Shield.
- Step 3. Plug Grove Base Shield into Seeeduino.
- Step 4. Connect Seeeduino to PC through a USB cable.



Note

If we don't have Grove Base Shield, We also can directly connect Grove-Red_Led to Seeeduino as below.

Seeeduino	Grove-Red Led
5V	Red
GND	Black
Not Conencted	White
D2	Yellow

Software

• **Step 1**. Copy the code into Arduino IDE and upload.



• Step 2. We will see the LED on and off.

Play with Codecraft

Hardware

Step 1. Connect Grove - Red LED to port D2 of a Base Shield.

Step 2. Plug the Base Shield to your Seeeduino/Arduino.

Step 3. Link Seeeduino/Arduino to your PC via an USB cable.

Software

Step 1. Open Codecraft [https://ide.chmakered.com/], add Arduino support, and drag a main procedure to working area.



Step 2. Drag blocks as picture below or open the cdc file which can be downloaded at the end of this page.



Upload the program to your Arduino/Seeeduino.



When the code finishes uploaded, you will see the LED blinking.

Play With Raspberry Pi (With Grove Base Hat for Raspberry Pi)

Hardware

• Step 1. Things used in this project:



- Step 2. Plug the Grove Base Hat into Raspberry.
- **Step 3**. Connect the Red LED to port 12 of the Base Hat.

• Step 4. Connect the Raspberry Pi to PC through USB cable.





Please

For step 3 you are able to connect the Red LED to **any GPIO Port** but make sure you change the command with the corresponding port number.

Software

Attention

If you are using **Raspberry Pi with Raspberrypi OS >= Bullseye**, you have to use this command line **only with Python3**.

• Step 1. Follow Setting Software

[https://wiki.seeedstudio.com/Grove_Base_Hat_for_Raspberry_ Pi/#installation] to configure the development environment.

• Step 2. Download the source file by cloning the grove.py library.



If you connect the Red LED to the different port of the Base Hat, instead of excuting **python grove_led.py 12**, you should run the following command.

python3 grove_led.py portnumber

Following is the grove_led.py code.

1	from grove.gpio import GPIO	
2		
3		
4	class GroveLed(GPIO):	
5	<pre>definit(self, pin):</pre>	
6	<pre>super(GroveLed, self)init(pin, GPI0.0UT)</pre>	
7		
8	<pre>def on(self):</pre>	
9	<pre>self.write(1)</pre>	
10		
11	<pre>def off(self):</pre>	
12	<pre>self.write(0)</pre>	
13		
14		
15	Grove = GroveLed	
16		
17		
18	def main():	
19	import sys	

```
20
21
22
        if len(sys.argv) < 2:</pre>
23
            print('Usage: {} pin'.format(sys.argv[0]))
24
            sys.exit(1)
25
26
        led = GroveLed(int(sys.argv[1]))
27
28
        while True:
            led.on()
29
30
            time.sleep(1)
            led.off()
31
32
            time.sleep(1)
33
34
35
    if __name__ == '__main__':
36
        main()
```



Success

If everything goes well, you will be able to see the led on and off.



Attention

For most of the grove modules, you need to add the pin number parameter, as in this example python3 grove_led.py 12, **12** is the chosen GPIO pin and the output from pin 12 will feed the led.

Play With Raspberry Pi (with GrovePi_Plus)

Hardware

• Step 1. Prepare the below stuffs:



- Step 2. Plug the GrovePi_Plus into Raspberry.
- Step 3. Connect Grove-Red Led to D4 port of GrovePi_Plus.
- Step 4. Connect the Raspberry to PC through USB cable.



Software

Attention

If you are using **Raspberry Pi with Raspberrypi OS >= Bullseye**, you have to use this command line **only with Python3**.

• Step 1. Follow Setting Software

[https://www.dexterindustries.com/GrovePi/get-started-withthe-grovepi/setting-software/] to configure the development environment.

• Step 2. Git clone the Github repository.



- Step 3. Excute below commands.

1 cd ~/GrovePi/Software/Python

2 python3 grove_led_blink.py

Here is the grove_led_blink.py code.

```
1
   import time
2
   from grovepi import *
3
4
5
   led = 4
6
   pinMode(led,"OUTPUT")
7
8
   time.sleep(1)
9
10
   print ("This example will blink a Grove LED connected to
    print (" ")
11
   print ("Connect the LED to the port labele D4!" )
12
13
14
   while True:
15
        try:
16
17
            digitalWrite(led,1)  # Send HIGH to switch on
            print ("LED ON!")
18
            time.sleep(1)
19
20
21
            digitalWrite(led,0) # Send LOW to switch off
22
            print ("LED OFF!")
23
            time.sleep(1)
24
25
        except KeyboardInterrupt: # Turn LED off before sto
26
            digitalWrite(led,⊘)
27
            break
28
        except IOError:
            print ("Error")
29
```

• Step 4. We will see the led on and off.

1 pi@raspberrypi:~/GrovePi/Software/Python \$ python3 grove 2 This example will blink a Grove LED connected to the Grov 3 If you're having trouble seeing the LED blink, be sure to You may also try reversing the direction of the LED on t 4 5 6 **Connect** the LED to the port labele D4! 7 LED ON! 8 LED OFF! 9 LED ON! 10 **LED OFF**!

Resources

- **[PDF]** Grove-Red LED Schematic [https://files.seeedstudio.com/wiki/Grove-Red_LED/res/Grove-LED_v1.3.pdf]
- [Codecraft] CDC File [https://files.seeedstudio.com/wiki/Grove-Red_LED/res/Grove_Red_LED_CDC_File.zip]

Projects

Using Grove Button To Control Grove LED: How to connect and use Grove Button to control Grove LED socket kit.



(https://www.hackster.io/user50338573/using grove-button-to-control-grove-led-96d00b)

Button and LED Grove modules:



Tech Support

Please submit any technical issue into our forum

[https://forum.seeedstudio.com/].



[https://www.seeedstudio.com/act-4.html? utm_source=wiki&utm_medium=wikibanner&utm_campaign=newpr oducts]